

Quick Reference

AutoCAD® LT Release 2005

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Keyboard Shortcuts

Key Sequence	Other Keys	Description of Task Performed
	F1	AutoCAD Help
	F2	AutoCAD Text Window
Alt + F4		Closes out the AutoCAD Application
	ESC - Escape	Cancels commands and dialog boxes
	Delete	Erases objects that are selected through PickFirst
	Page Up	Scrolls up through the Text Window and Command Line
	Page Down	Scrolls down through the Text Window and Command Line
Ctrl + Page Up		Scrolls through the Layout tabs from current to the left
Ctrl + Page Down		Scrolls through the Layout tabs from current to the right
	Up Arrow	Puts the last command or option typed at the Command Line.
	Down Arrow	Puts the post command or option typed at the Command Line.
Ctrl + Up		Moves the cursor in the Edit Window Up
Ctrl + Down		Moves the cursor in the Edit Window Down
Ctrl + Left		Moves the cursor in the Edit Window Left
Ctrl + Right		Moves the cursor in the Edit Window Right
Ctrl + Shift + Tab		Cycles through the open drawings backwards
Ctrl + Tab		Cycles through the open drawings forwards
Ctrl + F4		Closes the current AutoCAD drawing
Ctrl + F6		Cycles through the open drawings forwards
Ctrl + Shift + F6		Cycles through the open drawings backwards
Ctrl + 0		Toggles CleanScreen mode
Ctrl + 1		Toggles the display of the Properties Palette
Ctrl + 2		Toggles the display of the Design Center
Ctrl + 3		Toggles the display of the Tool Palettes
Ctrl + 5		Toggles the display of the Info Palette (Previously Active Assistant)
Ctrl + 7		Toggles the display of Markup Set Manager
Ctrl + A		Select all objects in drawing
Ctrl + Shift + A		Group Toggle On/Off
Ctrl + B	F9	Snap Toggle On/Off
Ctrl + C		Copy information to the Clipboard
Ctrl + Shift + C		Copy information to the Clipboard with Base Point
Ctrl + D	F6	Coordinates Toggle On/Off
Ctrl + E	F5	Isoplane Toggle (Top/Left/Right)

Keyboard Shortcuts cont.

Key Sequence	Other Keys	Description of Task Performed
Ctrl + F	F3	Osnap Toggle On/Off
Ctrl + G	F7	Grid Toggle On/Off
Ctrl + L	F8	Ortho Toggle On/Off
Ctrl + K		Activates the Hyperlink Dialog
Ctrl + J or Ctrl + M	Enter	Repeats Last Command
Ctrl + N		Starts New Drawing
Ctrl + O		Brings up the Open Drawing dialog box
Ctrl + P		Brings up the Plot/Print dialog box
Ctrl + Q		Quit and Exit AutoCAD
Ctrl + R		Cycles through the Viewports in the current layout
Ctrl + S		Saves current drawing
Ctrl + Shift + S		Brings up the Save As dialog box
Ctrl + T	F4	Tablet Toggle On/Off
Ctrl + V		Pastes information from Clipboard into the drawing
Ctrl + Shift + V		Pastes information from Clipboard as a Block into the drawing
Ctrl + U or Alt + F10	F10	Polar Snap Toggle On/Off
Ctrl + X		Cuts information to the Clipboard from the drawing
Ctrl + Y		Multiple Redo
Ctrl + Z		Undo

Drag 'n Drop Files

File Extension	Description
DOC	Microsoft Word Document (Inserts document into the drawing)
DWG	AutoCAD Drawing (Various)
DWT	AutoCAD Template (Various)
DXF	AutoCAD Drawing Interchange (Various)
LIN	AutoCAD Linetype Definition (Loads all Linetypes in file)
MNC	AutoCAD Compiled Menu (Loads Menu)
MNS	AutoCAD Menu Source (Loads Menu)
MNU	AutoCAD Menu Template (Loads and Compiles Menu)
RTF	Rich Text Format (Inserted as an OLE object and contents are display)
SCR	AutoCAD Script (Runs Script)
TXT	Text File (Converts text from file into Mtext)
WMF	Windows Metafile (Imports WMF file as a block)
XLS	Microsoft Excel Spreadsheet (Inserts spreadsheet into drawing)

Command Shortcuts (or Aliases)

Command	Shortcut
3DPOLY	3P
ARC	A
AREA	AA
ADCENTER	ADC or DC or CE
ARRAY	AR
ATTDEF	ATT or DAD
ATTEDIT	ATE
BLOCK	B
BHATCH	BH or H
BOUNDARY	BO
BREAK	BR
CIRCLE	C
CHANGE	-CH
CHAMFER	CHA
COLOR	COL
COPY	CO
DDEDIT	ED
DIMSTYLE	D
DIMALIGNED	DAL
DIMANGULAR	DAN
DIMBASELINE	DBA
DIMCENTER	DCE
DIMCONTINUE	DCO
DIMDISASSOCIATE	DDA
DIMDIAMETER	DDI
DIMEDIT	DED
DIST	DI
DIVIDE	DIV
DIMLINEAR	DLI
DLINE	DL
DONUT	DO
DRAWORDER	DR
DVIEW	DV
ERASE	E
ELLIPSE	EL
EXTEND	EX
FILLET	F
GROUP	G
HATCHEDIT	HE
HIDE	HI
INSERT	I
IMAGE	IM
LINE	L
LAYER	LA
QLEADER	LE
LENGTHEN	LEN

Command	Shortcut
-LAYOUT	LO
LIST	LI or LS
LINETYPE	LT
LWEIGHT	LW
MATCHPROP	MA
MARKUP	MSM
MEASURE	ME
MIRROR	MI
MOVE	M
MREDO	MR
MSPACE	MS
MTEXT	MT or T
MVIEW	MV
NEW	N
OFFSET	O
OOPS	OO
OPTIONS	OP
ORTHO	OR
OSNAP	OS
PAN	P
PEDIT	PE
PLINE	PL
POINT	PO
PROPERTIES	PR or CH or MO
PREVIEW	PRE
PSPACE	PS
PUBLISHTOWEB	PTW
-PURGE	-PU
PURGE	PU
RECTANG	REC
REDRAW	R
REGEN	RE
REGENALL	REA
RENAME	REN
REVCLOUD	RC
REVDATE	RD
ROTATE	RO
STRETCH	S
SCALE	SC
SCRIPT	SCR
SETVAR	SET
SHADEMODE	SH
SPELL	SP
SPLINE	SPL
SPLINEDIT	SPE
STYLE	ST

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Command Shortcuts (or Aliases)












Command	Shortcut
TABLE	TB
TILEMODE	TI or TM
TOOLBAR	TO
TOLERANCE	TOL
TOOLPALETTES	TP
TRIM	TR
TABLESTYLE	TS
UCSMAN	UC
UNITS	UN

Command	Shortcut
VIEW	V
DDVPOINT	VP
WBLOCK	W
EXPLODE	X
XATTACH	XA
XBIND	XB
XLINE	XL
XREF	XR
ZOOM	Z

Object Selection Methods

Selection Method (Keyboard Sequence)	Description
Add (A)	Allows you to continue to select objects to be modified after user the REMOVE sub option.
All (ALL)	Allows you to select all the objects in the drawing that are not locked, and/or frozen through the layer controls.
Box (BOX)	Allows for the s user defined rectangle. Everything is selected inside or the crossing edges of the rectangle. Selection operation is determined by how the points are selected. Right to left uses Crossing and left to right invokes Window selection.
Crossing (C)	Allows you to create a user defined window (or box) to define the objects to be modified. Objects inside the box and objects that touch the box will be modified and/or selected.
Crossing Polygon (CP)	Allows you to create a true user defined window (or box) that is irregular in shape to define objects to be modified. Objects inside the box (or shape) and objects that touch the box will be modified and/or selected.
Fence (F)	Selects the objects that intersect the selection lines to be modified and/or selected.
Last (L)	Selects the most recent object that was added to the drawing.
Previous (P)	Allows you to select the previous object(s) that were selected through one of the Modify commands.
Remove (R)	Allows you to remove objects that were selected, but now don't need to be modified.
Single (SI)	Only allows you to select one object to modify and then terminates the command.
Windows (W)	Allows you to create a user defined window (or box) to define the objects to be modified. Only objects inside the box will be modified and/or selected.
Window Polygon (WP)	Allows you to create a true user defined window (or box) that is irregular in shape to define objects to be modified. Objects inside the box (or shape) will be modified and/or selected.

Object Snap Methods

Object Snap (Keyboard Sequence)	Marker Symbol
Apparent Intersection (APP)	
Center (CEN)	
Endpoint (END)	
Intersection (INT)	
Insertion (INS)	
Midpoint (MID)	
Nearest (NEA)	
None (NOD)	
None (NON)	
Perpendicular (PER or PERP)	
Quadrant (QUA)	
Quick (QUI)	
Tangent (TAN)	

Coordinate System

Entry Style	Sequence	Description
Polar Coordinates	Distance<Angle	Distance is specified and angle is based from 0,0
Absolute Coordinates	X,Y	Exact coordinate point
Relative Coordinates	@X,Y	A point relative to the last point selected or used
Last Point	@	Last point selected or used
Relative Polar Coordinates	@Distance<Angle	Point based on a distance and angle from the last point selected or used
Direct Distance	Move pointing device in the direction for the angle to use, and enter distance.	Direction and distance are specified for next point.